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On MatBase's algorithm for preventing cycles in binary Cartesian function products

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Abstract

This paper introduces the algorithm that *MatBase* (an intelligent knowledge and database management system prototype) uses for enforcing acyclicities of binary Cartesian function products, characterizes it -proving that it is complete, sound, optimal, and linear- and, besides its pseudocode embedding SQL, also provides an example implementation in standard ANSI-99 SQL and MS VBA.

Keywords: Database constraint enforcement; Binary Cartesian function product acyclicity; *MatBase*; The (Elementary) Mathematical Data Model

1. Introduction

Database (db) constraint enforcement is crucial for guaranteeing db instances plausibility [1]. While this is fairly simple for the Relational Data Model (RDM) [1, 2, 3], for which all RDM-based Management Systems (RDBMS) provide six types of constraints (namely, domain/range, not-null, reference integrity, key/uniqueness, tuple/check, and default values), things are not at all simple for most of the non-relational ones, e.g., those provided by the (Elementary) Mathematical Data Model ((E)MDM) [4, 5, 6].

For example, let us consider the RDM table scheme and instance from Figure 1 (where the primary key is *x*, an integer autonumber generated by the underlying RDBMS, *Name*, a mandatory text made of at most 64 ASCII characters, is a unique key as well, whereas *Mother*, *Father*, and *Spouse* are foreign keys referencing *x*; please recall that for any function $f: D \rightarrow C$, its *image*, denoted Im(f), is the set of all the values taken by *f*, i.e. $Im(f) = \{y \in C \mid \exists x \in D, f(x) = y\} \subseteq C$.

Mathematically, the five columns of this relational table are implementing the following five functions, respectively (where \leftrightarrow denotes a one-to-one function, NATURALS(8) is the subset of naturals having at most 8 digits, and NULLS is a distinguished countable set of *null values*):

 $x : PERSONS \leftrightarrow autonumber \subseteq NATURALS(8)$ $Name : PERSONS \leftrightarrow ASCII(64)$ $Mother : PERSONS \rightarrow PERSONS \cup NULLS$ $Father : PERSONS \rightarrow PERSONS \cup NULLS$ $Spouse : PERSONS \rightarrow PERSONS \cup NULLS$

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<u>X</u>	Name	Mother	Father	Spouse
autonumber	ASCII(64)	Im(x)	Im(x)	Im(x)
NOT NULL	NOT NULL			
1	Queen Victoria of the UK			
2	Prince Alfred	1		4
3	Tsar Alexander II of Russia			
4	Princess Maria Alexandrovna		3	2
5	Queen Mary of Romania	4	2	6
6	King Ferdinand I of Romania			5
7	King Carol II of Romania	5	6	11
8	King Frederick III of Prussia			
9	Princess Sophia		8	
10	King Constantine I of Greece			
11	Queen Elena of Romania	9	10	7
12	King Mihai I of Romania	11	7	13
13	Queen Anne of Romania			12
14	Princess Elena	13	12	
15	Prince Nicholas of Romania	14		
16	Mihai		15	

PERSONS(x, Name)

Figure 1 A relational table and a plausible instance of it

As usual, the three self-maps *Mother, Father*, and *Spouse* may have null values for some of the elements of the *PERSONS* set because either they are not known, not interesting for the time being in this context, or inapplicable (e.g. Mihai, the grand grandson of King Mihai I of Romania is a baby, who is not married).

All relational constraints of this table are satisfied, namely:

- *x* has integer unique values for all 16 elements;
- Name has unique ASCII strings values of at most 64 characters for all 16 elements;
- *Mother, Father*, and *Spouse* have either null values, or integer values between 1 and 16, i.e. of the image of *x*.

However, even this so simple db scheme has non-relational constraints as well, namely:

- 1. *Mother* acyclic (i.e. nobody may be his/her mother, grandmother, grand grandmother, etc.);
- 2. *Father* acyclic (i.e. nobody may be his/her father, grandfather, grand grandfather, etc.);
- 3. *Spouse* irreflexive (i.e. nobody may be his/her spouse);
- 4. *Spouse* symmetric (i.e. if *x* is the spouse of *y*, then *y* is the spouse of *x*, for any *x*, *y* in *PERSONS*);
- 5. *Mother Father* acyclic (i.e. nobody may be his/her ancestor or descendant);
- 6. *Mother Spouse* acyclic (i.e. nobody may be both the spouse and the mother/grandmother, etc. of somebody);
- 7. *Father Spouse* acyclic (i.e. nobody may be both the spouse and the father/grandfather, etc. of somebody).

Please recall that:

- both *Mother* and *Father* model genealogical trees and trees are acyclic (i.e. they may not contain cycles, i.e., generally, for any self-map $f: D \rightarrow D$, there is no sequence $x_1, ..., x_n, x_{n+1}$ of elements of D such that $f(x_1) = y_1, ..., f(x_n) = y_n, f(x_{n+1}) = y_1$, i.e. $f^n(x) \neq f(x)$, for any x in D and any natural n > 1);
- acyclicity implies anti-symmetry, which implies irreflexivity (e.g. [5, 6]);
- anti-symmetry (or asymmetry) is the dual of symmetry (e.g. if *x* is the mother/father of *y*, then *y* may not be the mother/father of *x*, for any *x*, *y* in *PERSONS*);
- irreflexivity of a self-map $f: D \to D$ means that $f(x) \neq x$, for any x in D;
- for any functions $f: D \to C_1$ and $g: D \to C_2$, their *Cartesian product* is the function $f \bullet g: D \to C_1 \times C_2$;

• acyclicity of a *homogeneous binary function product* $f \bullet g : D \to C \times C$ means that there is no sequence $x_1, ..., x_n$, x_{n+1} of elements of D such that $(f \bullet g)(x_1) = \langle y_1, z_1 \rangle, ..., (f \bullet g)(x_n) = \langle y_n, z_n \rangle, (f \bullet g)(x_{n+1}) = \langle y_{n+1}, y_1 \rangle$ or such that $(f \bullet g)(x_{n+1}) = \langle z_1, y_{n+1} \rangle, n$ natural.

We carefully entered data in the table *PERSONS* from Figure 1, so that these non-relational constraints are satisfied as well. Generally, however, especially when working with huge data, end-users should never be left unassisted in face of non-relational constraints as, for example, in this case, they are generally not historians and even historians are humans, so prone to errors.

For example, if someone were saving for Queen Victoria of the UK the values

- 1, 4, 5, or 14 in the *Mother* cell, the constraint *Mother* acyclic would be violated;
- 1 in the *Spouse* cell, the constraint *Spouse* irreflexive would be violated;
- 2, 3, 6, 7, 8, 10, 12, 15, or 16 in the *Spouse* cell, the constraint *Spouse* symmetric would be violated;
- 7, 12, 15, or 16 in the *Father* cell, the constraint *Mother Father* acyclic would be violated.

For example, if someone were saving for King Mihai I of Romania the values

- 6, 7, 12, 15, or 16 in the *Father* cell, the constraint *Father* acyclic would be violated;
- 1, 4, 5, 9, or 11 in the *Spouse* cell, the constraint *Mother Spouse* acyclic would be violated;
- 14 in the Spouse cell, the constraint Father Spouse acyclic would be violated.

1.1. MatBase

MatBase [5 - 13] is an intelligent knowledge and database management system prototype developed by us and based on both the (E)MDM, RDM, Datalog¬ [3, 6, 13], and the Entity-Relationship (E-R) Data Model (E-RDM) [1, 14, 15]. *MatBase* accepts (E)MDM schemes and automatically translates them into RDM ones and may extract corresponding E-R Diagrams (E-RD); dually, it accepts both E-RDs and RDM schemes and automatically translates them into (E)MDM ones. Finally, it accepts Datalog¬ programs as well and, whenever correct, it computes their results against the corresponding RDM schemes and instances.

Moreover, *MatBase* automatically generates software applications for managing the data it stores, including code for enforcing both relational and non-relational constraints.

Currently, *MatBase* has two versions: one developed in MS Access VBA, for small dbs, and a MS C# and SQL Server, for professional management of big and huge dbs.

1.2. Enforcing the non-relational constraints

There are only two possible ways to enforce non-relational constraints: either use an intelligent DBMS as *MatBase* (that are not commercially available) or through event-driven software db applications (APP) managing data stored by RDBMSes.

Whenever possible, it is best to enforce them preventively, i.e. to filter out unplausible data that would violate the constraints and provide end-users with only plausible data to choose from.

For example, constraint *Spouse* irreflexive may be easily enforced as follows: *Spouse* should be implemented in the *PERSONS* graphical user interface (GUI) form as a combo-box (storing the *x* values, but presenting end-users the corresponding *Name* values, alphabetically ordered); whenever end-users (or the APP) successfully moved the cursor on another data row of the underlying *PERSONS* table, the APP recomputes the *Spouse* combo-box, eliminating the current person from it (of course that on new lines, nothing has to be eliminated as the current person data is not yet saved in the db).

For example, to do it in MS VBA, only the following six lines of code must be added to the *Form_Current* method of the *PERSONS* class (which is automatically invoked by the system each time the data cursor arrives on another line):

```
If NewRecord Then
   Spouse.RowSource = "SELECT x, Name FROM PERSONS ORDER BY Name"
Else
```

Spouse.RowSource = "SELECT x, Name FROM PERSONS WHERE x <> " & x & " ORDER BY Name" Endif Spouse.Requery

However, most of the non-relational constraints may not be enforced preventively, but only curatively, i.e. after endusers chose data the APP should check whether it is plausible and reject unplausible values.

For example, enforcing the constraint *Spouse* symmetric should be done as follows:

- after end-users changed data in the *Spouse* combo-box for the current person and successfully saved it in the db, the APP should analyze the context and:
- if Spouse was nullified, then the Spouse value for the former spouse must be automatically nullified as well;
- if *Spouse* was null and it has become not-null, then the *Spouse* value of the newly saved spouse must be automatically set to the current person's *x* value;
- if *Spouse* was not null and was updated to another not-null value, then, automatically, the *Spouse* value of the former spouse must be nullified and the one of the current spouse must be set to the current person's *x* value;
- recompute the *Spouse* combo-box for all persons.

For example, in MS VBA this needs some 18 code lines to be added to the *Form_AfterUpdate* method of the *PERSONS* class (which is automatically invoked by the system each time the data of the current line was saved in the db).

Enforcing acyclicity of self-maps is even costlier; for example, enforcing the constraint *Mother* acyclic may be done as follows:

- after end-users changed data in the *Mother* combo-box for the current person and ask for saving it in the virtual memory, the APP should analyze the context and:
- if *Mother* was nullified, then nothing has to be done (as null values may not violate acyclicity);
- if *Mother* was set to a not-null value (distinct of the previous one, if any), then a corresponding call to a library Boolean function (called *IsPath* in *MatBase*) must be made, passing the corresponding *x* value, the self-map name and its domain name (*Mother* and *PERSONS*, in this case), as well as its value for the current data row (i.e. *y* = *Mother*(*x*), in this case); this method returns *true* if there is a path in the self-map's graph between *y* and *x* (i.e. a cycle would close in this graph were *y* accepted) or *false* otherwise; if it returns *false*, then the new value is saved, otherwise it is rejected (with a corresponding error message).

For example, in MS VBA this needs 3 code lines to be added to the *Mother_BeforeUpdate* method of the *PERSONS* class (which is automatically invoked by the system each time the data in the *Mother* combo-box was changed and end-users would like to save it in the virtual memory) and 28 code lines for the *IsPath* method of the *CONSTRAINTS* library.

Please note that, for any person, the corresponding graph of *Mother/Father* is a binary tree growing upwards for storing his/her ancestors adjacent with a *n*-ary tree growing downwards for storing his/her descendants (*n* natural). However, for the product *Mother* • *Father* the corresponding graph is not tree-like, but lattice-like, i.e., as a undirected graph it may have cycles, as there are persons descending more than one time from another one, both on same and on different length paths (see, e.g., [6, 10, 13]).

Consequently, enforcing acyclicity for binary homogeneous function products is not at all a trivial task, especially when both functions may also take null values.

1.3. Related work

Detecting cycles in both undirected and directed graphs were intensively studied (e.g., [5, 6, 7, 9, 10, 11, 16, 17, 18, 19, 20, 21, 22]). Cartesian function products were studied as well, but not intensively (e.g., [23, 24]).

However, to our knowledge, no research was done on the acyclicity of homogeneous binary Cartesian function products.

1.4. Paper outline

The second section of this paper presents and characterizes the pseudocode *MatBase*'s algorithm for enforcing acyclicity of homogeneous binary Cartesian function products, while the third one provides its MS VBA embedding SQL implementation. The paper ends with conclusion and references.

2. *MatBase*'s algorithm for enforcing acyclicities of homogeneous binary Cartesian function products

MatBase's algorithm xFunctProductAcyclic for enforcing acyclicity of binary Cartesian function products is based on the computeFunctProductInstantiationTransClosure algorithm presented and characterized in section 3 of [13], for n = 2.

The main difference between them is that, after each insertion performed within the *while* loop, the instance of the result table *TransClosure* is searched for the values of f(x) and g(x), provided they are not null; moreover, whenever f and g are self-maps, the value of x is also searched for (as, for example, nobody may be an ancestor of his/her mother/father); if such a value is found, i.e., a cycle would be created in the graph of $f \bullet g$ were the values of f(x) and g(x) saved in the db, then the computation stops and the *xFunctProductAcyclic* Boolean function displays a corresponding error message and returns *true*; otherwise, computation of the transitive closure goes on and when it ends without any cycle detected the *xFunctProductAcyclic* Boolean returns *false*.

Figure 2 presents the corresponding pseudocode embedding SQL [1, 6] algorithm (where SQL statements are invoked through function *execute*, // introduces comments, & is the string concatenation operator, and *codomain*, *isNull*, *existsTable*, *Abs*, and *iif* are librarian functions performing obvious tasks: for instance, the result of the inline *if* function *iif*(*cond*, *T*, *F*) is *T* when *cond* is true and *F* otherwise).

xFunctProductAcyclic should be automatically called whenever on the current line *x* either f(x) or/and g(x) have been updated, at least one of them is not null, and saving of data in the db for the current line has been requested (either implicitly or explicitly). For example, in MS Access VBA the corresponding event-driven method is *Form_BeforeUpdate*, while in MS .NET the corresponding event is called *Validating*. Obviously, whenever *xFunctProductAcyclic* returns *false* saving of the new data should be allowed, while otherwise it must be rejected.

For example, let us call the function *xFunctProductAcyclic* from Figure 2 with the following input from Figure 1: R = "PERSONS"; *xName* = "x"; *fName* = "Mother"; *gName* = "Father"; *TransClosure* = "TransClosure"; *a* = "RelatedPersons"; x = 1; f = 5; g \in NULLS (which corresponds to an attempt of saving the fact the Queen Mary of Romania were the mother of her grandmother, Queen Victoria of UK); here is what would happen (supposing table *TransClosure* does not exist; corresponding *TransClosure* instance is shown in Figure 3):

- *xFunctProductAcyclic* = *false*;
- S = "(1, 5)"
- execute("CREATE TABLE TransClosure(x COUNTER, [Level] INT, [RelatedPersons] INT)");
- execute("CREATE VIEW TransClosureDuplicates AS SELECT Count([RelatedPersons]) AS DupsNo, Max(x) AS y FROM TransClosure GROUP BY [RelatedPersons] HAVING Count([RelatedPersons])>1");
- *oldcard* = 0;
- *execute*("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 1 AS [Level], [x] FROM PERSONS
 WHERE [Mother] = 1 OR [Father] = 1"); // 1st line of TransClosure (Alfred)
- *level* = 2;
- *card* = 1;
- *oldcard* = 1;
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 2 AS [Level], PERSONS.[x] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[Mother] WHERE [Level] =1"); // no line (Alfred was not a mother)
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 2 AS [Level], PERSONS.[x] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[Father] WHERE [Level] =1"); // 2nd line of TransClosure (Mary)
- cycleLen = execute("SELECT [Level] FROM TransClosure WHERE [RelatedPersons] IN (1, 5)") = 2;
- *xFunctProdAcyclic* = *true*;
- *oldCard* = -1;
- *execute*("INSERT INTO TransClosure([Level], [RelatedPersons]) VALUES (-1, 5)"); // 3rd line (Victoria)
- *level* = -2;
- *card* = 3;
- display "Request rejected: these values for Mother and/or Father would create a cycle of length 3 in the graph of the Cartesian function product Mother Father: please change either Mother or/and Father!";

For example, suppose that end-users would like to save 7 (Carol II) in *Father* for line 15 (Nicholas, his grand grandson), which would trigger another call to *xFunctProductAcyclic* from Figure 2 with the following input from Figure 1:

Boolean Function xFunctProductAcyclic(R, xName, fName, gName, TransClosure, a, x, f, g)				
<i>Input</i> : <i>xName</i> , <i>fName</i> , <i>gName</i> – column names of a table <i>R</i> storing the $f \bullet g$ Cartesian function product's graph;				
<i>TransClosure, a</i> – the names of the desired table (distinct in the db) and its column for storing the closure;				
x – The value of the surrogate key of <i>R</i> for the current element;				
f = f(x) and $g = g(x)$ – corresponding values of the Cartesian function product (at least one of them not null);				
<i>Output</i> : <i>false</i> , if $f(x)$ and $g(x)$ would not close a cycle in $f \bullet g$'s graph; <i>true</i> otherwise;				
Strategy: // uses the l	// uses the least fixpoint semantics for computing transitive closures			
xFunctProductAcyclic = false;	// no cycle detected yet			
// prepare list of values that could close cycles				
S = iif(codomain(f) = R, x, "");	// are <i>f</i> and <i>g</i> self-maps?			
S = iif(isNull(f(x)), S, iif(isNull(S), f(x), S & ", " & f(x)));	// is $f(x)$ not null?			
S = iif(isNull(g(x)), S, iif(isNull(S), g(x), S & ", " & g(x)));	// is $g(x)$ not null?			
if not isNull(S) then	<pre>// nothing to do if S is null: no cycle possible!</pre>			
<i>S</i> = "(" & <i>S</i> & ")"; // the set of	(" & <i>S</i> & ")"; // the set of values that should not be encountered in the transitive closur			
// initialize transitive closure computation				
if existsTable(TransClosure) then execute("DELETE FROM " & TransClosure);				
else execute("CREATE TABLE " & TransClosure & "(x C	OUNTER, [Level] INT, [" & a & "] INT)");			
execute("CREATE VIEW " & TransClosure & "Duplicates AS SELECT Count([" & a & "]) AS DupsNo, Max(x) AS y				
FROM " & <i>TransClosure</i> & " GROUP BY [" & a & "] HAVING Count([" & a & "])>1");				
end if;				
oldcard = 0;	// TransClosure is empty			
// a. add "descendants" of x				
<i>execute</i> ("INSERT INTO " & <i>TransClosure</i> & "([Level], [" & a & "]) SELECT 1 AS [Level], [" & <i>xName</i> & "] FROM " & <i>R</i> & " WHERE [" & <i>fName</i> & "] =" & <i>x</i> & " OR [" & <i>gName</i> & "] =" & <i>x</i>); // initialize result with x's "children"				
<i>level</i> = 2;	// next step will add second level "descendants"			
<pre>card = execute("SELECT Count (*) FROM " & TransClosure); // "children"'s cardinal</pre>				
while card ≠ oldCard And Not xFunctProdAcyclic	// loop until no "descendant" is added or cycle is found			
oldcard = card;	// prevent infinite looping			

Figure 2 MatBase pseudocode algorithm for preventing cycles in binary homogeneous Cartesian function products

execute("INSERT INTO " & TransClosure & "([Level], [" & a & "]) SELECT " & level & " AS [Level], " & R & ".[" & xName & "] FROM " & R & " INNER JOIN " & TransClosure & " ON "& TransClosure & ".[" & a & "] = " & R & ".[" & fName & // add current level of *fName* "descendants" "] WHERE [Level] =" & *level* – 1); *execute*("INSERT INTO " & *TransClosure* & "([Level], [" & a & "]) SELECT " & *level* & " AS [Level], " & R & ".[" & *xName* & "] FROM " & R & " INNER JOIN " & TransClosure & " ON "& TransClosure & ".[" & a & "] = " & R & ".[" & gName // add current level of *qName* "descendants" & "] WHERE [Level] =" & *level* – 1); cycleLen = execute("SELECT [Level] FROM " & TransClosure & " WHERE [" & a & "] IN " & S); *if Not IsNull(cycleLen) then xFunctProdAcyclic = true;* // cycle discovered! *else* level = level + 1; // prepare next level of "descendants" card = execute("SELECT Count (*) FROM " & TransClosure); // compute new (current) result cardinal end if: end while; // b. add "ancestors" of x // make sure that next *while* is entered at least once if no cycle vet detected oldCard = -1;// initialize result with x's "parents" if not isNull(f) then execute("INSERT INTO " & TransClosure & "([Level], [" & a & "]) VALUES (-1, " & f & ")"); if not isNull(g) then execute("INSERT INTO " & TransClosure & "([Level], [" & a & "]) VALUES (-1, " & g & ")"); level = -2: // next step will add second level "ancestors" card = execute("SELECT Count (*) FROM " & TransClosure); // current TransClosure's cardinal *while card* ≠ *oldCard And Not xFunctProdAcvclic* // loop until no "ancestor" is added or cycle is found oldcard = card;// prevent infinite looping // add current level of *fName* "ancestors" execute("INSERT INTO " & TransClosure & "([Level], [" & a & "]) SELECT " & level & " AS [Level], " & R & ".[" & fName & "] FROM " & R & " INNER JOIN " & TransClosure & " ON "& TransClosure & ".[" & a & "] = " & R & ".[" & xName & "] WHERE [Level] = " & level + 1 & " AND NOT " & R & ".[" & fName & "] IS NULL"); // add current level of *gName* "ancestors" execute("INSERT INTO " & TransClosure & "([Level], [" & a & "]) SELECT " & level & " AS [Level], " & R & ".[" & gName & "] FROM " & R & " INNER JOIN " & TransClosure & " ON "& TransClosure & ".[" & a & "] = " & R & ".[" & xName & "] WHERE [Level] =" & level + 1 & " AND NOT " & R & ".[" & gName & "] IS NULL"); // legitimate occurrences of "father" and "mother" are not closing cycles, so they must be deleted now *if level* = -2 *then prevcard* = *execute*("SELECT Count (*) FROM " & *TransClosure*); execute("DELETE FROM " & TransClosure & "WHERE [Level] = -1");

Figure 2 (Continued)

oldcard = oldcard - (prevcard - execute("SELECT Count (*) FROM " & TransClosure)); end if; cycleLen = execute("SELECT [Level] FROM " & TransitiveClosure & " WHERE [" & a & "] IN " & S); *if Not IsNull(cvcleLen) then xFunctProdAcvclic = true:* // cvcle discovered! // eliminate duplicates that might appear when z is a "ancestor" of a same y from both *fName* and *gName* else execute("DELETE From "& TransClosure "& "WHERE x IN (SELECT y FROM "& TransClosure & "Duplicates)"); card = execute("SELECT Count (*) FROM " & TransClosure); // compute new (current) result cardinal level = level - 1;// prepare next level of "ancestors" end if; end while: *if xFunctProdAcyclic then* // display corresponding error message when a cycle is detected display " Request rejected: these values for " & fName & " and/or " & aName & " would create a cycle of length " & Abs(cycleLen) + 1 & " in the graph of the Cartesian function product " & fName & " • " & gName & ": please change either " & *fName* & " or/and " & *gName* & "!"; end if;

End Function xFunctProductAcyclic;

Figure 2 (Continued)

x	Level	RelatedPersons
1	1	2
2	2	5
3	-1	5

Figure 3 The instance of *TransClosure* for the first above example

R = "PERSONS"; *xName* = "x"; *fName* = "Mother"; *gName* = "Father"; *TransClosure* = "TransClosure"; *a* = "RelatedPersons"; x = 15; f = 14; g = 7; here is what would happen (corresponding *TransClosure* instance is shown in Figure 4):

- *xFunctProductAcyclic = false*;
- S = (15, 14, 7)"
- execute("DELETE FROM TransClosure");
- *oldcard* = 0;
- *execute*("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 1 AS [Level], [x] FROM PERSONS WHERE [Mother] = 15 OR [Father] = 15"); // 1st line of TransClosure (Mihai)

// TransClosure is emptied

- *level* = 2;
- *card* = 1;
- *oldcard* = 1;
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 2 AS [Level], PERSONS.[x] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[Mother] WHERE [Level] =1"); // no line (Mihai is not a mother)
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT 2 AS [Level], PERSONS.[x] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[Father] WHERE [Level] =1"); // no line (Mihai is not a father)

cvcleLen = execute("SELECT [Level] FROM TransClosure WHERE [RelatedPersons] IN (15, 14, 7)") ∈ NULLS:

level = 3:

- *card* = 1;
- oldCard = -1;
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) VALUES (-1, 14)"); // 2nd line (Elena)
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) VALUES (-1, 7)"); // 3rd line (Carol II)
- level = -2:
- card = 3:
- oldCard = 3: _
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT -2 AS [Level], PERSONS.[Mother] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[x] WHERE // 4th line (Anne) [Level] =-1 AND NOT PERSONS.[Mother] IS NULL"):
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT -2 AS [Level], PERSONS.[Father] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[x] WHERE [Level] =-1 AND NOT PERSONS.[Father] IS NULL"); // 5th line (Mihai I)
- prevcard = 5;_
- execute("DELETE FROM TransClosure WHERE [Level] = -1"); $// 2^{nd}$ and 3^{rd} lines are deleted
- oldcard = 3 (5 3) = 1;
- *cycleLen* = *execute*("SELECT [Level] FROM TransClosure WHERE [RelatedPersons] IN (15, 14, 7)") ∈ NULLS _
- execute("DELETE From TransClosure WHERE x IN (SELECT y FROM TransClosureDuplicates)"); // nothing to

// delete, as there are no duplicates in $\{16, 13, 12\}$

- card = 3:
- level = -3:
- oldCard = 3;
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT -3 AS [Level], PERSONS.[Mother] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[x] WHERE [Level] =-2 AND NOT PERSONS.[Mother] IS NULL"); // no line (Anne's mother is unknown)
- execute("INSERT INTO TransClosure([Level], [RelatedPersons]) SELECT -3 AS [Level], PERSONS.[Father] FROM PERSONS INNER JOIN TransClosure ON TransClosure.[RelatedPersons] = PERSONS.[x] WHERE [Level] =-2 AND NOT PERSONS.[Father] IS NULL"); $// 6^{th}$ line (Carol II)
- cycleLen = execute("SELECT [Level] FROM TransClosure WHERE [RelatedPersons] IN (15, 14, 7)") = -3; // cycle discovered!
- *xFunctProdAcyclic* = *true*;
- display "Request rejected: these values for Mother and/or Father would create a cycle of length 4 in the graph of the Cartesian function product Mother • Father: please change either Mother or/and Father!";

x	Level	RelatedPersons
4	1	16
5	-1	14
6	-1	7
7	-2	13
8	-2	12
9	-3	7

Figure 4 The instance of *TransClosure* for the second above example (from which 2nd and 3rd lines were deleted)

Please note that *xFunctProductAcyclic* needs a *TransClosureDuplicates* SOL view to delete any duplicates that might pollute the transitive closure.

Let us now investigate the characterization of *xFunctProductAcyclic*:

Theorem: Algorithm *xFunctProductAcyclic* from Figure 2 has the following four properties:

- (i) it is linear in the cardinal of the input relation
- (ii) it is sound (i.e., it is not returning *true*, except when a $f \bullet g$ acyclicity violation would occur)
- (iii) it is complete (i.e., it is returning *true* whenever a $f \bullet g$ acyclicity violation would occur)

(iv) it is optimal (i.e., it detects any $f \bullet g$ acyclicity violation attempt in the least number of steps possible)

Proof:

- (i) Obviously, as it has only two finite loops (so, as it also deletes any duplicates that might occur in the transitive closure, it never loops infinitely) depending on the sum of the heights in the graphs of f and g, which are at most n = |R| (trivially, as db instances are finite, any such height is finite and at most equal to n 1); consequently, in the worst case (i.e. no null values for both f and g and no cycle found), the algorithm performs 2 * (n 1) steps, so its complexity is O(n).
- (ii) Obviously, the only times when *xFunctProductAcyclic* returns *true* is when either in the subset of "descendants" or in the one of "ancestors" the transitive closure computation added either f(x) or/and g(x), on any other level than -1 (those of the "parents" of x), or/and, only when f and g are self-maps, the current element x from R.
- (iii) Obviously, as variable *S* stores any not null value of f(x) and g(x), plus, for self-maps, the one of *x* as well, any time when a cycle might be closed *xFunctProductAcyclic* returns *true*.
- (iv) Obviously, for both *while* loops, as soon as the previous loop iteration did not add any new elements to the result, the process stops (i.e. the algorithm only computes the first two fixpoints, which is the minimum possible in order to discover the least fixpoint). Moreover, the algorithm never generates duplicates neither on a same level (as it joins to the input relation only the current result elements that were added in the previous iteration), nor on different ones (as, using the *TransClosureDuplicates* SQL view, duplicates are deleted as soon as they occur). Finally, *xFunctProductAcyclic* stops as soon as a would-be cycle is detected.

3. A MS Access VBA embedding SQL implementation of the xFunctProductAcyclic Boolean function

Figure 5 presents, as an example, the *MatBase*'s MS Access VBA embedding SQL implementation of the *xFunctProductAcyclic* Boolean function (of the *Constraints* module) whose pseudocode algorithm is shown in Figure 2.

```
•
Public Function xFunctProdAcyclic(ByVal tblName As String, ByVal xName As String,
      ByVal fName As String, ByVal gName As String, ByVal codom As String, ByVal
      TransitiveClosure As String, ByVal RPerson As String, ByVal x As Long,
                   g As Variant) As Boolean
      f As Variant,
•
'Computes the transitive closure of the product fname x gName, having codomain codom
'for element x from table tblName, having primary key xName, into the temporary table
'TransitiveClosure, by using the least fixpoint semantics for recursive relational
'algebra equations, and looking for cycles in it (i.e. for the values of x, when fName
'and gName are self-maps, or for those of f and g, the current values of fName and
'gName, on any level, except the -1 one, i.e., the one of "parents").
'Returns True as soon as a cycle was detected or False otherwise.
'Needs query TransitiveClosureDuplicates to delete any duplicates that might pollute
'the transitive closure.
'Both "children", "parent", "descendant", and "ancestor" are used here metaphorically,
'as most common example is when tblName = PEOPLE, fName = Mother, and qName = Father
'Strategy:
'b. Ancestors: compute all x's ancestors; look in it for x, f, and g; stop if found
'a. Descendants: compute all x's descendants; look in it for x, f, and g; stop if
                                                                        'found
Dim card As Double
                      'number of lines in TransitiveClosure at the end of the
                      'current iteration
                      'number of lines in TransitiveClosure at the beginning of
Dim oldCard As Double
                      'the current iteration
Dim level As Long
                      'current level in the tblName trees
Dim S As String
                      'stores the values of xName that could close cycles
Dim cycleLen As Variant
Dim prevCard As Double
On Error GoTo err point
xFunctProdAcyclic = False
                           'no cycle detected yet
```

Figure 5 MatBase MS Access VBA algorithm for preventing cycles in binary homogeneous Cartesian function products

'build text (x, f, g) or (f, g) or (x, f) or (f) or (x, g) or (g) as S, eliminating 'null values for f and g, and adding x only when f and g are self-maps S = Iif(codom = tblName, x, "") 'are f and g self-maps? S = Iif(IsNull(f), S, Iif(IsNull(S), f, S & ", " & f))'is f(x) not null? S = Iif(IsNull(q), S, Iif(IsNull(S), g, S & ", " & g))'is g(x) not null? If Not IsNull(S) Then 'nothing to do if S is null: no cycle possible! S = "(" & S & ")" 'the set of values that should not be encountered in the 'transitive closure 'initialize transitive closure computation If Len(CurrentDb.Tabledefs(TransClosure).Name & "") > 0 Then DoCmd.RunSQL "DELETE FROM " & TransClosure Else DoCmd.RunSQL "CREATE TABLE " & TransClosure & "(x COUNTER, [Level] INT, [" & RPerson & "] INT)") If Not addQuery(TransClosure & "Duplicates", "SELECT Count([" & RPerson & "]) AS DupsNo, Max(x) AS y FROM " & TransClosure & " GROUP BY [" & RPerson & "] HAVING Count([" & RPerson & "])>1") Then GoTo err point End If DoCmd.RunSQL "DELETE FROM & TransitiveClosure 'initial instance is the empty set oldCard = 0'a. add "descendants" of x DoCmd.RunSQL "INSERT INTO " & TransitiveClosure & "([" & RPerson & "], [Level])" " SELECT [" & xName & "], 1 AS [Level] FROM " & tblName & " WHERE [" & fName & " "] = " & x & " OR [" & qName & "] = " & x 'compute "children"'s cardinal card = DCount("*", TransitiveClosure) level = 2 'initialize genealogy tree level with the next one ("grandchildren") 'loop until no descendant are added (i.e. compute least fixpoint) or cycle found While card <> oldCard And Not xFunctProdAcyclic 'prepare checking whether or not new descendants will be added oldCard = card'add current level of fName descendants DoCmd.RunSQL "INSERT INTO " & TransitiveClosure & "([" & RPerson & "],[Level])" & " SELECT " & tblName & ".[" & xName & "], " & level & " AS [Level] FROM " & TransitiveClosure & " INNER JOIN " & tblName & " ON " & TransitiveClosure _ & ".[" & RPerson & "] = " & tblName & ".[" & fName & "] WHERE [Level]=" & level - 1 'add current level of gName descendants DoCmd.RunSQL "INSERT INTO " & TransitiveClosure & "([" & RPerson & "],[Level])" & " SELECT " & tblName & ".[" & xName & "], " & level & " AS [Level] FROM " & TransitiveClosure & " INNER JOIN " & tblName & " ON " & TransitiveClosure & ".[" & RPerson & "] = " & tblName & ".[" & gName & "] WHERE [Level]=" & level - 1 cycleLen = DLookup("[Level]", TransitiveClosure, RPerson & " IN " & S) If Not IsNull(cycleLen) Then xFunctProdAcyclic = True 'cycle discovered! Else 'eliminate duplicates (that might appear when a "person" is a "descendant" of 'a same "person" from both his/her "mother" and "father" DoCmd.RunSQL "DELETE FROM " & TransitiveClosure & " WHERE x IN (SELECT y " & "FROM " & TransitiveClosure & "Duplicates)" 'increase "descendants" level level = level + 1 End If Wend 'b. add "ancestors" of x oldCard = -1'make sure that next while is entered at least once 'if no cycle yet detected 'initialize result with x's "parents"

Figure 5 (Continued)

```
If Not IsNull(f) Then DoCmd.RunSQL "INSERT INTO " & TransClosure & "([Level], ["
                                        & RPerson & "]) VALUES (-1 , " & f & ")")
 If Not IsNull(g) Then DoCmd.RunSQL "INSERT INTO " & TransClosure & "([Level], ["
                                        & RPerson & "]) VALUES (-1 , " & g & ")")
                                   'next step will add second level "ancestors"
 level = -2
 card = DCount("*", TransitiveClosure)
  'loop while there exists ancestors of x and no cycle detected
 While card <> oldCard And Not xFunctProdAcyclic
   oldCard = card 'prepare checking whether or not new ancestors will be added
   'add current level of fName ancestors
  DoCmd.RunSQL "INSERT INTO " & TransitiveClosure & "([" & RPerson & "],[Level])"
     & "SELECT " & tblName & ".[" & fName & "], " & level & " AS [Level] FROM "
     & TransitiveClosure & " INNER JOIN " & tblName & " ON " & TransitiveClosure -
     & ".[" & RPerson & "] = " & tblName & ".[" & xName & "] WHERE [Level]=" &
     level + 1 & " AND NOT " & tblName & ".[" & fName & "] IS NULL"
   'add current level of fName ancestors
  DoCmd.RunSQL "INSERT INTO " & TransitiveClosure & "([" & RPerson & "],[Level])"
     & "SELECT " & tblName & ".[" & qName & "], " & level & " AS [Level] FROM "
     & TransitiveClosure & " INNER JOIN " & tblName & " ON " & TransitiveClosure _
     & ".[" & RPerson & "] = " & tblName & ".[" & xName & "] WHERE [Level]=" &
     level + 1 & " AND NOT " & tblName & ".[" & gName & "] IS NULL"
   'legitimate occurrences of "father" and "mother" are not closing cycles,
   'so they must be deleted now
   If level = -2 Then
     prevCard = DCount("*", TransitiveClosure)
     DoCmd.RunSQL ("DELETE FROM " & TransitiveClosure & " WHERE [Level] = -1")
     oldCard = oldCard - (prevCard - DCount("*", TransitiveClosure))
   End If
   cycleLen = DLookup("[Level]", TransitiveClosure, RPerson & " IN " & S)
   If Not IsNull(cycleLen) Then
     xFunctProdAcyclic = True
                                   'cycle discovered!
   Else
     'eliminate duplicates (that might appear when a "person" is an "ancestor" of
     'a same "person" from both his/her "mother" and "father"
     DoCmd.RunSQL "DELETE FROM " & TransitiveClosure & " WHERE x IN (SELECT y " &
                 "FROM " & TransitiveClosure & "Duplicates)"
     level = level - 1
                                   'decrease ancestor level
   End If
 Wend
 'display corresponding error message when a cycle is detected
 If xFunctProdAcyclic Then MsqBox "These values for " & fName & " and/or " & qName
   & "would create a cycle of length " & Abs(cycleLen) + 1 & " in the " &
   "genealogical tree of this person: please change either " & fName & " or/and "
   & gName & "!", vbCritical, "Request rejected....'
End If
exit point: Exit Function
err point: MsgBox Err.Source & "->" & Err.Description, vbCritical, "Error in " &
                 "method xFunctProdAcyclic of module Constraints..."
   xFunctProdAcyclic = True
End Function
```

Figure 5 (Continued)

For example, the call to this function for the second example above (see Figure 4) is performed from the *PERSONS*'s GUI class *Form_BeforeUpdate* method as shown in Figure 6.

End Sub

Figure 6 An example of a MS Access VBA call to the Boolean function xFunctProductAcyclic from Figure 5

A library should contain the declaration of the Boolean function *addQuery* (called by *xFunctProductAcyclic*) shown in Figure 7. For it to run, the corresponding MS VBA project must include optional libraries MS ActiveX Data Objects (ADODB) and ADO Ext. for DDL and Security (ADOX), both, preferably, having versions at least 6.0.

```
Public Function addQuery(ByVal PQueryName As String, ByVal PQuerySQLTxt As String)
          As Boolean
'adds to the current db a query named PQueryName having the body PQuerySQLTxt
'returns True if creation succeeds or False otherwise
Dim objCatalog As ADOX.Catalog
Dim objCommand As ADODB.Command
Dim PConnection As ADODB.Connection
On Error GoTo err point
Set objCatalog = New ADOX.Catalog
objCatalog.ActiveConnection = CurrentProject.Connection
Set objCommand = New ADODB.Command
objCommand.CommandType = adCmdText
objCommand.CommandText = PQuerySQLTxt
objCatalog.Views.Append PQueryName, objCommand
Set objCommand = Nothing
Set objCatalog = Nothing
addQuery = True
Exit Function
err_point:
         MsqBox Error()
          addQuery = False
End Function
```

Figure 7 MatBase MS Access VBA public function for dynamically creating queries (views)

4. Conclusion

This paper provides an algorithm (both in pseudocode and in MS Access VBA embedding SQL) for enforcing acyclicities of binary homogeneous Cartesian function products, examples of using it for a genealogical db, as well as a formal proof that this algorithm is linear, sound, complete, and optimal. This algorithm is embedded in *MatBase*, an intelligent knowledge and db management system prototype designed and developed by us.

Declaring and enforcing acyclicities of binary homogeneous Cartesian function products further contribute to guaranteeing db instances quality. Consequently, it is our firm belief that this type of non-relational constraints should also be added to all DBMSes, so that developers need not enforce them through their code.

Compliance with ethical standards

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